

Level	Proficiency Bonus	Features	Rages	Rage Damage					
1st	+2	Rage, Unarmored	2	+2	11th	+4	Relentless Rage	4	+3
		Defense			12th	+4	Ability Score	5	+3
2nd	+2	Reckless Attack,	2	+2			Improvement		
		Danger Sense			13th	+5	Brutal Critical (2 dice)	5	+3
3rd	+2	Primal Path	3	+2					
4th	+2	Ability Score	3	+2	14th	+5	Path feature	5	+3
		Improvement			15th	+5	Persistent Rage	5	+3
5th	+3	Extra Attack,	3	+2	16th	+5	Ability Score Improvement	5	+4
		Fast Movement							
6th	+3	Path feature	4	+2	17th	+6	Brutal Critical (3 dice)	6	+4
7th	+3	Feral Instinct	4	+2					
8th	+3	Ability Score	4	+2	18th	+6	Indomitable Might	6	+4
		Improvement							
9th	+4	Brutal Critical	4	+3	19th	+6	Ability Score Improvement	6	+4
		(1 die)							
10th	+4	Path feature	4	+3	20th	+6	Primal Champion	Unlimited	+4
11th	+4	Relentless Rage	4	+3					
12th	+4	Ability Score	5	+3					